



Getting Started: Buying a Number

➤ Mission briefing

Now that you have setup an account, you may want to start spending some of the free credits we've given you. One of the first things to go shopping for is a telephone number. It is this season's must have accessory when building Zang apps.

If you are still using the *Trial* account, you are only allowed one number. Once you have upgraded to *Production Access*, you can have as many as you like.

Buying a number is not free. The purchase will be charged to your account. Different numbers can cost different amounts. There is also a cost per minute to use the number.

➤ Blast off

- From your Zang account Dashboard, click Numbers on the menu bar at the top of the window, then pick Buy a Phone Number.
- What kind of number are you looking for? Local, or Toll Free. Click the appropriate tab.
- Select the country for the number from the dropdown menu. If you have a number you would like, enter some of it in the search field starting with the prefix and area/city codes.
- Click Search to see a list of numbers that match. The cost to buy the number, and the cost per minute to operate it are shown. Beside the number are 2 icons. A blue cell phone indicates that the number supports incoming voice traffic. A blue text bubble show that it supports incoming SMS texting. A gray icon is telling you that the number does not support that kind of messaging.
- Pick your favorite number, then click Buy.
- When asked if you are sure you want that number, click OK. You can always click Cancel if you want to start over.
- Congratulations! The number is yours. You will see a page that lists the configuration for the number. You can come back here anytime by selecting Manage Numbers on the Numbers dropdown menu.

➤ Touchdown

You are really making progress. Now that you have a number for your account, you can start building applications for it.

➤ Next mission

- If you haven't done so already, why not upgrade your account with *Production Access*? The *Trial* account limits you to a single number, but *Production Access* has no limits.
- Getting low on credits, *Add Funds* to replenish your supply. Let your imagination run away with you!